



Surface Wave Communication System for On-chip and Off-Chip System Interconnects

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- Introduction
- Surface wave
- Hybrid architecture
- Analysis of link power dissipation
- Area estimation
- Preliminary results
- Conclusion





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Introduction

- Scalability is the issue:
 - System-on-chip
 - Network-on-chip
 - Global communication
 - Alternative communication fabric









Introduction

Surface wave

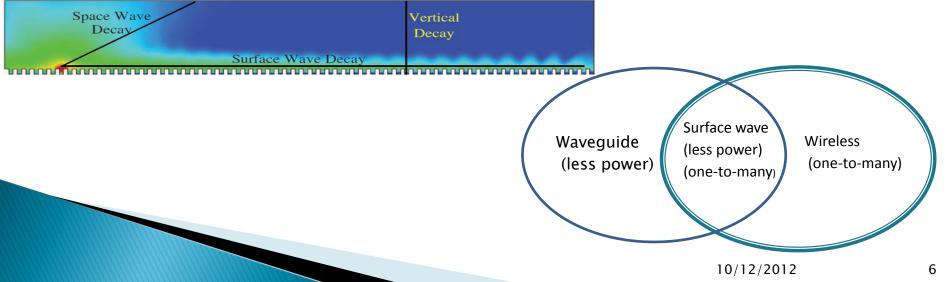
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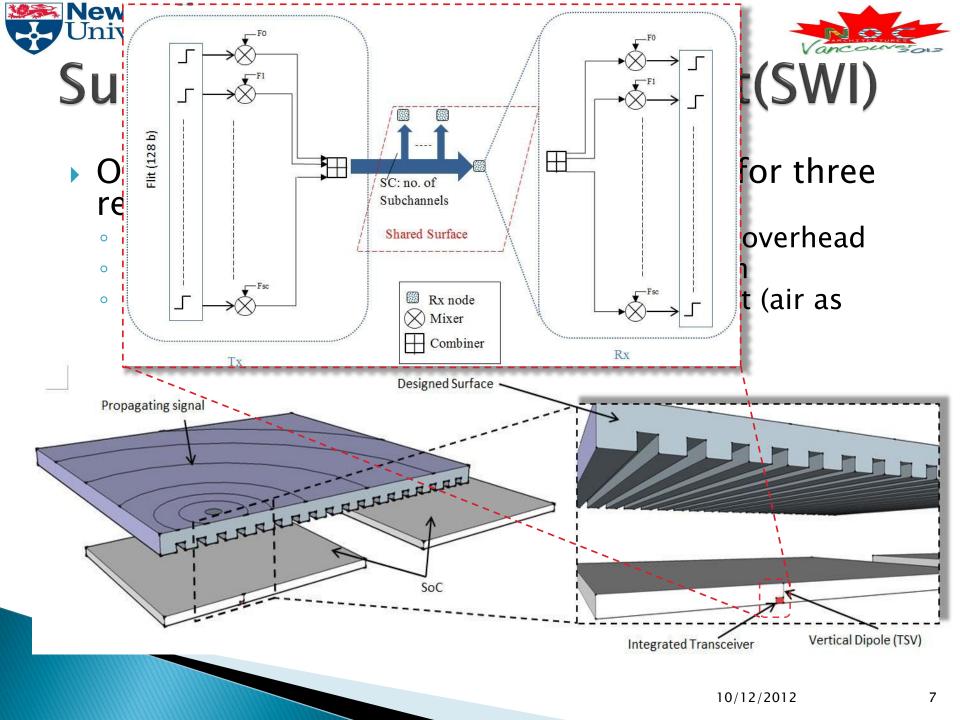




Zenneck Surface Wave

- Why surface wave :
 - Lower cost to implement:
 - Does not require non-CMOS devices to be integrated (e.g. Optical Interconnect)
 - less industrial challenges(e.g. 3D technology)
 - Consume less power than wireless RF
 - Provide one-to-many communication unlike(RF waveguide transmission lines)









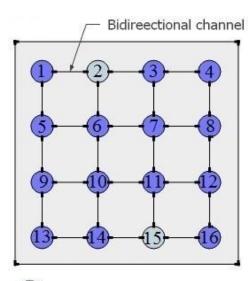
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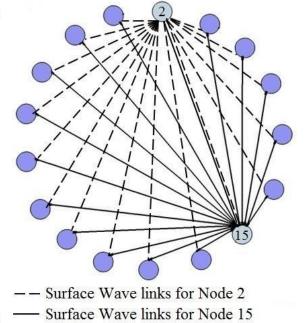


Hybrid Architecture



- Shared media and limited number of frequency channels
- wire based local communication:
 - scale well with technology
 - cheapest implementation cost
- Hybrid multilayer Network:





Node with TxRx (Master) Node with only Rx (Slave)





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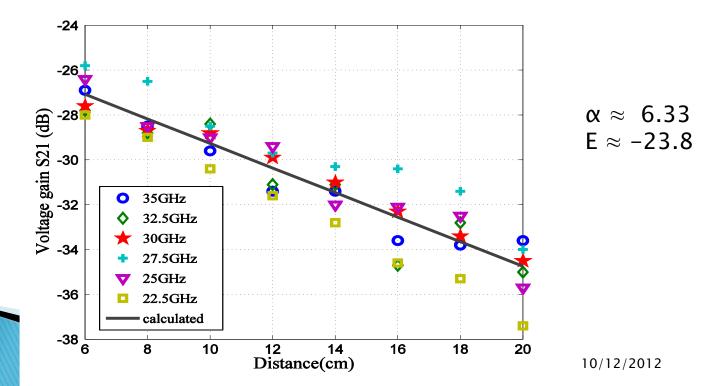
(1)

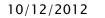
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Analysis of link power dissipation

- Proposed surface acts as wave guide of the propagated signal:
 - $|V^+|_d = |V^+|_0 e^{-\alpha d}$

$$\circ \quad S_{21} = E + 20 \log e^{-\alpha d}$$







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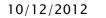






• Area overhead consideration for the proposed Interconnect fabric

| NoC component | Baseline Architecture | SWI Hybrid Architecture (proposed) | RF-I with transmission line |
|---|--------------------------|--|-----------------------------------|
| Router (mm ²) | 1.08533 | 1.51237 | 1.51237 |
| RF circuit (mm ²) | - | 0.408 | 0.463 |
| Link (mm ²) | - | - | 0.17152 |
| active area overhead rate to baseline arch.(% of total die) | | 2.29% | 2.3% |





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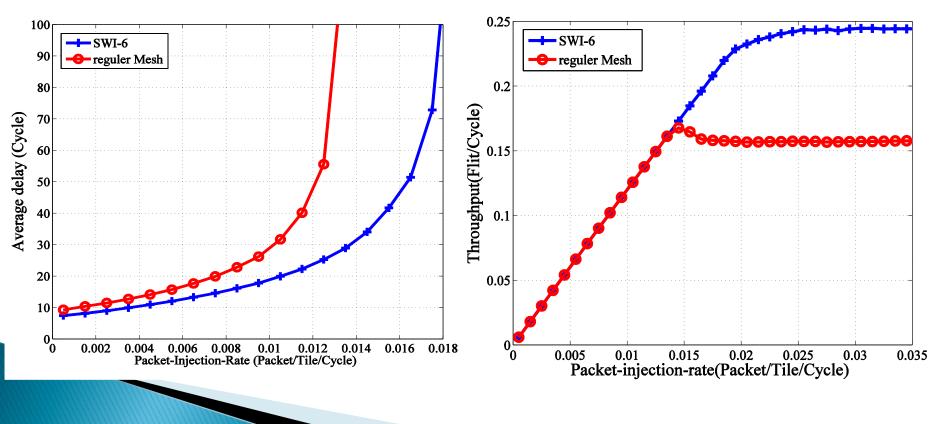






 6×4 Network average delay vs. PIR for Hybrid and Baseline Architecture

 6×4 Network Throughput vs. PIR for Hybrid and Baseline Architecture

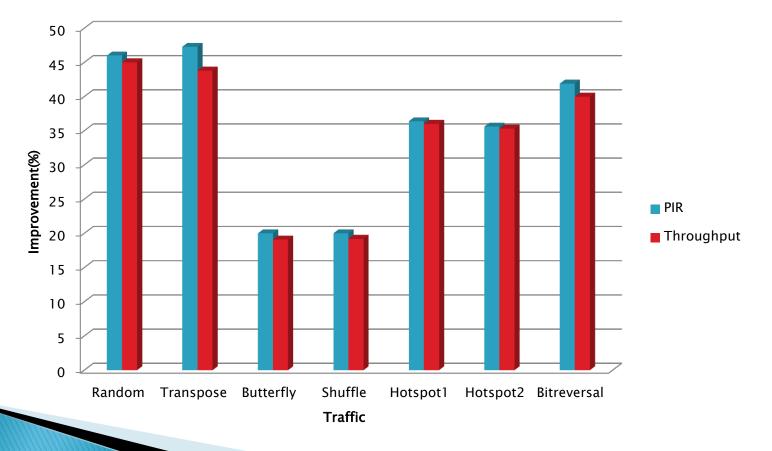






Performance results

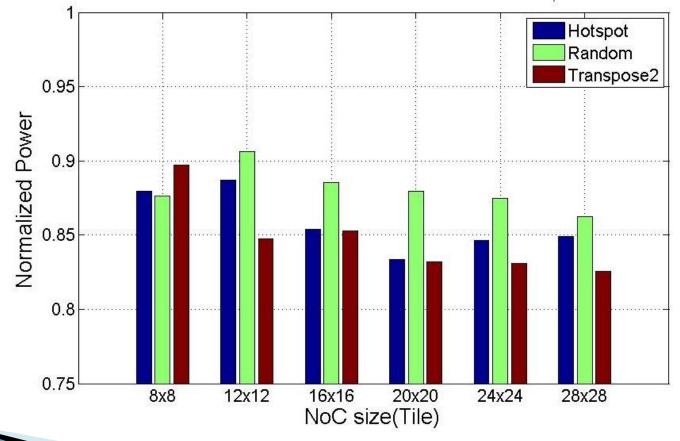
 Hybrid-Arch. PIR and throughput improvement over Baseline Arch. At the edge of Network Saturation

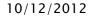






 Normalized Power consumption vs. Baseline architecture for Different NoC size, traffic









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Conclusion and Future Work

- Scalability issues in global communication
- Hybrid architecture (metal and SWI for local and global Communication, respectively)
- Significant potential of the proposed architecture to mitigate these issues with relatively small area penalty
- Future work includes developing an optimized topology on design time or on the fly, as well as, investigating 1-to-M/M-to-1 traffic pattern for this fabric.

THANK YOU

